

## **RULE BOOK DISCLAIMER**

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. **NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.** They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, official or others.

The race director or officials shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. **NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS.**

In an effort to save space, words like, he, him, his, etc. shall be deemed to refer to both male and female without regard to gender.

## **FORWARD**

The rules set forth in this rulebook shall be effective January 1, 2012, subject to amendment, and shall constitute the laws and regulations governing the conduct of race events at Raceway Park. The Competition Council has carefully compiled these rules and we feel that while they may not match everyone's exact desires, they are the best rules possible.

The rulebook has been revised in many respects in order to clarify several of the rules and procedures that have been used in the past. We urge you to study carefully this book in order to be familiar with these revisions as well as those rules that have not changed.

With each new season, we attempt to keep in step with the times and try to develop rules that will minimize the cost of competition despite continuous increasing costs so that the greatest number of competitors may take part in our sport. Every organization, to be successful, must have good rules and enforce them fairly.

We believe these rules are fair for all competitors.

The rules are compiled and drafted by the competition council which is made up of members of each racing division, Raceway staff and officials, car owners, engine builders and anyone else that may have a positive impact in order to obtain the best rules possible. The actual members of the competition council are posted on the bulletin board.

We at Raceway Park wish all of you a successful and rewarding year.

## **QUESTIONS/ PROBLEMS**

If you have any questions or problems please ask!

RACEWAY PARK OFFICE: 952-445-2257

**PREFACE.** These rules are designed to provide for the orderly conduct of stock car racing events as well as for the safety and to reduce the always present risk of injury to both participants and spectators during the events. These rules shall govern the conduct of all events, unless otherwise specified and by their participation in these events, all participants are deemed to have agreed to comply with these rules and their amendments. Management reserves the right to amend, alter, suspend, delete or supplement these rules as conditions warrant and without any notice. Such amendments shall be posted on the message board. Any item passed through unobserved or undetected doesn't make it legal or proper and later discovery will be dealt with according to the rules.

Auto racing is a competitive sport, but like any other attraction that lives from the support of FANS, there is a great deal of SHOWMANSHIP and PUBLIC RELATIONS required. Starting on time, running events in a PROFESSIONAL manner, proper uniforms. Brightly painted racecars and the CONDUCT of the competitors both on and off the track IS A MUST for its survival and growth.

Special events, races, procedures or other activities may be added to the schedule or program and separate rules and guidelines will be issued. All participants should attend the drivers meeting and/or ask questions if you don't understand something or there is an area of obvious conflict.

Raceway Park Inc. reserves the right to reject any membership application in the interest of the sport or Raceway Park Inc. Members may discontinue their membership at any time by surrendering their competitor card, accompanied by a letter of resignation to Raceway Park Inc.

Raceway is a member of the Weekly Racing Series that is sanctioned by the National Association of Stock Car Auto Racing (NASCAR). NASCAR does not sanction the Enduro Series rules or events. The

rules contained in this book will become a part of the official NASCAR rulebook that will prevail, except in areas of obvious conflict. Technical areas will generally fall within the Rules covered in this book. The officials will amicably resolve all disputes.

**NUMBER ASSIGNMENT AND REGISTRATION.** We will hold all prior year numbers for NASCAR division drivers who had them until April 1. On April 1, all numbers not reassigned will become available to anyone. No numbers will be assigned until a properly completed registration form has been received. In case of a conflict between two drivers for the same number an effort will be made to satisfactorily resolve the problem. Numbers will be confirmed to the applicant by mail.

No driver or car may participate in race events without being registered. All fees and registrations will be increased by 100% for anyone violating this rule. No car owner, crewmember or other participant may enter the pit area until he has signed all entry forms and liability releases. The Race Track Management reserves the right to reject any registration application or refuse admittance to any car, driver, owner, crew member or other person for any reason and without any advance notice.

If registering before the season opens, mail application and payment to Raceway Park Inc. Otherwise, bring application to the track.

**CONDUCT.** The rules and regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. All drivers, car owners, pit crew or other participants are expected to know and abide by the rules-ignorance will not be tolerated as an excuse.

At any time the conduct of any crew member or driver is a discredit to the race track, auto racing, the officials or to himself; his participant membership may be revoked and he may be fined, excluded or suspended from all racing activities at the race track. The driver shall be responsible for all the people associated with his car (himself, crew, friends, associates, spectators, etc.) and anyone in and around the vicinity of his car or pit crew. If you can't be ladies and gentleman, we don't want you or any part of you or your crewmembers. Any continuing problems from the same or related individuals will result in permanent suspension. Courteous conduct from all participants is expected at all times. Profanity in front of race fans, officials or others will not be tolerated. This includes the rule: no one (including your associates) is allowed to dispute a decision at the flag stand or in the scoring tower, as it is too disruptive and unprofessional.

Improper conduct, lack of cooperation with officials, violation of the rules or an attempt to influence another competitor to violate the rules will mean forfeit of prize monies, fine and/or suspension. All fines (by the track or NASCAR) will also mean that the driver is suspended until the fine is paid.

Suspensions will be decided by a majority vote of a group of track officials comprised of: race promoter, the official involved or closest to the scene, the head scorer and anyone else that the group may request information from. In the event that one of the participants is directly involved in the dispute, he will be disqualified from the voting. The track official's decisions will be final on all matters.

These rules and regulations are intended as a guide for the conduct of the sport and are in no way a guarantee or warranty (express or implied) against injury or death to participants, spectators or others. When in the Pit Area, maintain a constant watch for your protection.

No driver may get out of his car on the track or infield to argue or discuss the race with the starter, other drivers or officials. Further, a driver is expected to participate in every event that is possible for him to run. If this section is violated, the driver may be disqualified for the remainder of the event, fined and/or suspended according to the decision of the officials.

There will be no drinking of alcoholic beverages by participants on Raceway Park property during or before the racing program. Alcoholic beverages are not allowed in the pit area until the race meet is completely over. We expect your full cooperation in this matter. Anyone caught in what is considered, in the opinion of the officials and/or track medical personnel to be intoxicated, in the possession of, or under the influence of alcohol or drugs or narcotics will be fined and/or suspended according to the decision of the officials.

**PRACTICE SESSIONS.** To help drivers get more actual track practice time, we have practice sessions open to any racecar on Thursdays 10:00-Dark. All other practice time will be by appointment only for \$100.00 per hour. Practice fee is \$25.00 per car for RWP members, \$50.00 per car for individuals without a Raceway Park membership.

No one may enter the motor pit area, the track, or the spectator area without first signing the insurance and liability waiver form. Only one car at a time will be allowed on the track and if someone is waiting, There will be a five- minute time limit so everyone gets an equal amount of time.

It is also anticipated that the usual insurance coverage will not be in effect and there will be no coverage for any medical, disability or other liabilities that may arise during these practice sessions. Scheduled practice times and dates may be pre-empted if other scheduling conflicts arise.

**INSURANCE: SAFETY FIRST!** The best insurance is prevention.

Each person must sign an insurance release and shall receive a pit pass or stamp before entering the pits.

The pit pass must be displayed in a conspicuous place at all times. Anyone assisting an unauthorized person entering the pits or letting an unauthorized person to use their pit pass will be fined \$25.00 and ejected from the area.

Our liability insurance insures the racetrack, the car owner, driver and sponsors. For example, if a wheel came off your car and injured a spectator who filed suit against you, the car owner, the sponsor or the track, they would be covered by our liability insurance policy within its limits. The specific insurance coverage is available from the office and will be posted on the bulletin board.

**No riding on vehicles in the pits.** No dogs or other animals are allowed on the property.

Every driver must inspect the racing surface and racetrack area to learn of any defects, obstructions, or anything that in his opinion is unsafe. Any unsafe condition should be reported to the Director of Competition. Further, all drivers entering any event is considered to have inspected the track and found all conditions satisfactory to him. If not, HE SHOULD NOT RACE. This further indicates that he is aware that auto racing involves risks and he assumes these risks with full awareness and knowledge.

The racetrack assumes no responsibility for damage to or loss of your equipment, vehicle or any parts by any means whatsoever. The racetrack also assumes no responsibility for any tow vehicles, cars, trucks, equipment, etc., in the pit area.

**INSURANCE CLAIMS.** When involved in an accident involving an injury to your-self, please advise the racing officials immediately so the necessary insurance reports can be filed. Contact the racing official, rescue vehicle driver or Safety Director and give him a full report before you leave the racetrack. If physically unable, your crew must be responsible for this report. **NO CLAIMS WILL BE CONSIDERED UNLESS REPORTED PRIOR TO LEAVING THE RACETRACK PROPERTY THAT DAY.** Any participant returning to competition after injury shall be deemed, for purposes of receiving benefits, to be physically fit and further benefits shall cease as of that date.

**SPONSORS.** Major car sponsors will be mentioned over the PA system during the program as time permits. It is suggested that all drivers list the pertinent facts about their sponsor and give it to the announcer so he can "plug" your sponsor properly.

**AGE LIMIT.** Drivers must be at least 14 years of age and show proof of age such as a valid driver License or student ID card. Everyone in the motor pits must be at least 14 years old. Anyone under the age of 18 must have a minors release notarized and on file before entering the motor pits. This release is a liability release waiver that the minor's parents or guardian must sign, recognizing the danger and risk that could result in injury or possible death to the minor. Call or write us and get your release in advance.

**PRIVATE PROPERTY.** Raceway Park is private property. Any person on this property without the permission of the owners or management is guilty of trespass and subject to the penalties prescribed by law. Through your registration, you have been given the authority and the right to be on this property in conjunction with your racing activity only. However, the Management reserves the right to revoke and cancel this authority at any time that it is felt that your presence or conduct is not in the best interests of auto racing, your fellow competitors, the fans, management or employees of Raceway Park. Further, no one is permitted to sell, distribute, pass out, etc. any merchandise, services, flyers, information etc. on the race track property without the express written permission of the property owner.

**CURFEW.** A curfew (11:00PM) may be enforced during the season. All racing activity will cease at that time. We will designate the winner as the leader at curfew if over half of the laps have been completed or run an extra length feature at the next most practical event or arrange for the best solution for the drivers, fans and management whichever method seems best at that time. The racetrack and its grounds will close one hour after the last race or midnight, whichever comes first.

**INSPECTION OF CARS.** All cars must be inspected and issued an "OK to race" sticker prior to its first race. Cars will continue to be inspected on a routine and/or surprise basis. Note that if the car was allowed to compete in a previous event is no guarantee that the car is legal or safe. Any car (along with its driver and crew) which is altered during a race meet to the extent that the car is made illegal, after being inspected and found legal prior, will be severely dealt with.

A surprise inspection session will be announced at various times throughout the season where the entire

class of car will be called onto the track or to a restricted area to be inspected by your fellow drivers or the NASCAR inspectors. Violations will be dealt with as outlined elsewhere. All cars requested must report for the inspection or will be disqualified for the night and any further penalties as determined by the Competition Council.

**ILLEGAL EQUIPMENT.** Raceway Park is geared towards close competition and lots of fun at a price participant can afford. Any use of illegal equipment in violation of the rules will result in the confiscation of such equipment plus possible fine, loss of prize money, trophies, points and/or suspension of the car and driver. Additionally, any driver using illegal equipment or parts in the engine or attached parts i.e. carb, transmission, rear end, clutch or other part of main drive train will be penalized 25 year to date points in addition to any other fine and/or penalty. The official in rare and unusual circumstances may waive penalties. It is the duty of all drivers and pit crew to bring to the attention of the officials any unsafe or illegal equipment or any other rule infraction by himself or another driver as soon as the infraction is known.

If in doubt about the legality of any part, ask us before buying the part. Another general guideline is, the more costly the part, the more likely its illegal. If the legality of a part is in question, the burden of proof rests with the driver to provide satisfactory and concrete factual evidence establishing the origin and legality of the part. Ask about anything not specifically covered in the rules before you buy it or do it. New, high expense items or anything not clearly covered in the rules must be discussed and approved by the NASCAR Technical Inspector. Some infractions may be penalized by adding weight to the car at the discretion of the NASCAR official.

**PRIZE MONEY & PAYOFF PROCEDURES.** All prize monies will be awarded and paid only to the registered driver. Payment of prize monies may be delayed if there is a question regarding the amount or who should receive the monies. All prize monies can be picked up prior the evening's racing program the following week at the pit sign in gate. Payoff schedules will be issued separately.

**DISPUTES & PROTEST PROCEDURES.** The driver must make all disputes protests and questions of flags or technical rules only. The Officials will resolve all disagreements over technical questions or operations.

A driver whose racecar has participated can file an official written protest form in the disputed event. The protest must be filed within 10 minutes following the finish of the race with the Technical Inspector or within 10 minutes following the posting of the scoring for a scoring protest.

Each protest and protest complaint shall have its own fee. The following people will be allowed to be present at the protest site: car owner, driver, complainant, and officials - no one else. If other individuals harass or otherwise interfere with the protest process the officials may declare the protest invalid and return the application fee to the originator.

The protest fees are as follows: A. \$25 - Scoring, visual or minor car inspections, and misc.

B. \$50 - Most car equipment inspections. C. \$100 - Major car inspections, i.e. engine teardown, pumping etc. The officials will retain a minimum of 25% of the protest fee with the balance going to the car or the protester depending on the outcome.

**FURTHER APPEALS.** Any Raceway Park decision or ruling may be appealed to NASCAR in accordance with the procedures outlined in the NASCAR rulebook.

**POINTS.** Generally points are awarded for heat races and the feature by awarding 20 for a heat win and 50 for a feature win. Each position back receives two less point in heats and one less point in features. Late Models are awards point for time trials going down by one point per position. Any driver that has a mechanical problem and competes in a heat race but is unable to start a feature event will be awarded last place points in the feature event.

Points may be different for NASCAR, the WRS or special events.

### **Lineups & Procedures**

All Divisions on Sunday night must have a working scanner. The tower and Race director will be in contact with drivers regarding line-ups and on track race calls. All race calls will be made by the Race Director with input from other track officials and is responsible for making the final race call.

1. Line UP's: All Divisions will draw for starting positions the first week. When a new driver show's up following the season opener, he or she will be qualified for the draw the following week and qualified for draw the remainder of the season. The Inversions will be based on a chip drawn by a heat race winner for each division.

2. **Heats** - Car counts will determine the number of heats. 9 cars or less one heat, 10-16 (2) heats. 17-24 (3) heats and 25

and more (4) heats

3. **B- Features** If there are more than 24 cars we will have a B Feature with the top 5 from each heat going to the A- Feature. The B Feature will be lined straight up from their finishing positions in the heat races.

The top (4) finishers from the B Feature will transfer to the A-Feature.

4. **A- Feature**- The top (5) from each heat race will transfer to the A- Feature. The top (4) from the B Feature will start behind the inversion straight up.

5. The Figure 8 division will draw for their starting position for the first feature. A complete inversion from the finishing positions from feature #1 will be used for the line up in the 2<sup>nd</sup> feature

6. All classes (excluding Figure 8s) will have lane choice for the feature events and have a side by side race restarts.

7. At the 4<sup>th</sup> caution in a feature race, (excluding figure 8s) all restarts will be single file with lapped traffic being sent to the rear of the field! All lapped traffic will be sent to the rear of the field regardless of the number of cautions with 5 or less laps remaining in the feature event.

8. Spinning the leader, if it's deemed intentional and the leader was not blocking or warned over the scanner the leader will get his position back and the driver causing the spin will be sent to the rear of the field. If it's deemed a racing incident both cars will be sent to the rear of the field.

9. Any competitors that has been warned by the Race Director or Flagman to pick a lane 4 times in a race will be docked two positions. If a caution flag is displayed prior to the end of the race at the 4<sup>th</sup> warning that driver will be docked those two positions at that time, should the race go caution free the 2 positions will be docked at the completion of the race.

10. Pit gates will open at 2:00 in May & 3:00 June thru Sept. and be closed at 7:00.

11. Pit passes may be purchased at the main ticket gate after 7:00. If drivers need to leave the pits early they can find a track official and have the pit gate opened.

#### **Enduro's:**

1. All drivers will draw for starting position. (4) Cylinders will be lined up ½ prior to start time. 8 cylinders will be paged when it's time to line up on the racetrack.

2. All penalties will be listed on a page with approx. lap time of infractions, so the office can answer questions during the week for the competitors!

#### **ENDURO SERIES GENERAL INFO**

SPECIAL NOTE- While these rules are a part of the Raceway Park rule book, there are many areas of conflict due to the different nature of the Enduro Series. Should any rule be in conflict with the other rules, the Enduro Series rule shall prevail. If you have any questions regarding rules, please see a technical official for clarifications.

1. Welcome to the Upper Midwest's BEST Enduro Series! Here's your opportunity to join the fun, thrills and excitement of auto racing at the entry level.

2. Drivers must submit an "Entry and register at the pit gate the day of the event. Drivers must be at least 14 years old (proof required). All persons entering the motor pit area must be at least 14 years old and must sign the insurance and liability release waiver holding management harmless for Injury to your person or damage to your property. Copies of the release form are available from the track officials. Anyone 14-18 years old must have a minors release completed in advance (call the office).

3. If over half the laps are completed and the race must be terminated, the race is official at the last completed lap. All cars must have the sponsor's logo artistically painted or otherwise displayed on their car.

NOTE-Sponsor or Raceway will not supply decals.

4. The yellow flag will be used when needed. If there are cars with breakdowns or cars in accidents, the other cars will avoid them and continue to race. The red flag will be displayed only when absolutely necessary; if the track becomes completely blocked, there is an injury to one of the participants, etc. All cars should maintain their position and come to a complete stop. Pitting is allowed when red light is off only, or a 5- lap penalty will be imposed for pitting on the red flag/light. All cars will be restarted in the same position as they were in before the red flag.

5. Two mandatory pit stops will be made at approximately lap 80 & 170 (in a 250- lap event). They must be done in an orderly and safe manner and in the designated area. Starting positions on the restart will be based on the order you re-enter the track. The mandatory pit stops will be for approximately twenty minutes, Cars may pit at other times provided they do it in a safe manner. Blow your horn as you exit the track and enter pit area to warn pit persons.

6. A "Jam Car" will be driven by a dare devil driver, who comes out on the track with the race is on to assist any vehicles that are stalled or otherwise disabled. He will have his warning lights on and try to push the disabled car(s) off the track. All cars must yield to the "Jam Car." The "Good Samaritan Rule" also applies to any driver helping any stranded driver; the "GS" deserves a cold one after the race.
7. Co-drivers are allowed provided a separate entry and entry fee is filed and paid prior to race time. This event will be rain or shine (your car should have wipers), but may be delayed or postponed due to severe weather or other conditions. No refunds or transferring of entries under any circumstances.
8. Each entry must provide two scorers. A special area will be reserved for the scorers where they will be instructed by the head scorer to score the race. Scorers can enter through the pit area or the general grandstand area. However, in order to enter the pits, you must have a pit pass. The pass through gate from spectator area to the pits will be opened just before race time, at the pit stop breaks and again after the race only. If you want to be with your driver, buy a pit pass, not a general admission ticket--no refunds or exchanges will be made.

## **A NIGHT AT THE RACES**

1. Prior to your first night of competition, it is best to register your car and get your NASCAR membership.
  2. On race night, go to the pit sign-in building at the entrance of the pits. Tell the person on hand that you are ready to begin racing. Fill out any forms that you have not already completed (Remember minors will need minors release form signed by a parent or legal guardian). Your car number will be confirmed at this time if not done in advance.
  3. Before entering the motor pits, it is necessary for everyone to sign the liability release waiver form. You will then receive a "Pit Pass" and then bring your racecar into the pit area. The concrete pads are reserved (rented to drivers for the season) and the remaining parking spaces are open on a first come basis.
  4. Bring your car to the tech building area and locate one of the Raceway Park Technical staff to inspect your car. Your car must be inspected and approved prior to going onto the track or competing in any event.
  5. Practice will begin at 3:00 and end around 5:30. When your division is announced, go to your car, get ready to race: belts, helmet, uniform in place and proceed to the track entrance. In most cases, a staff member will be here to tell you when to go. Normally, the yellow flag will be out while all the cars get onto the track, go slow to warm up your car. Pull to the inside groove of the track and take several slow laps familiarizing yourself with the track. When the flagman is ready, the green flag is displayed, speed-up and use this session to test out your car and to get experience on the track. Remember that particularly in hot laps, safety comes first; do not drive dangerously or recklessly; try to stay away from other cars. **NOTE: AT ALL TIMES WHILE ON THE TRACK BE AWARE OF WHATS GOING ON AROUND YOU, WATCH THE FLAG MAN, THE TRAFFIC AND FOR THE RED EMERGENCY LIGHTS IN THE CORNERS.**
  6. After hot laps, usually two sessions are run for each division, it is time for the drivers meeting. Come to the technical building and the officials will conduct a nightly drivers meeting outlining any special problems, upcoming events, things that are different for the night's program, etc. If you aren't sure of something ask at the meeting or ask an official right after the meeting.
  7. The race program starts at 6 o'clock SHARP! Go to the race line-up board located just inside the pit entrance gate. The line-ups and the order of races are posted here. You should look at this board and know where you are to start and which race you are in. While the race before yours is beginning, you should be in your car and lining up in the Staging Area next to the track entrance at turn two. When examining the board look at who is ahead, beside and behind you so you know where to line up. Proceed onto the track when the ramp man gives you the signal and line yourself up as you pull up to the start line. A note: get staged early as we will not hold or delay a race while you are getting ready.
  8. **THE BIG MOMENT...**One thing we can't tell you is how to race so do your best but remember the following items. Watch the flag-man and know what the flags mean and be alert and have respect for the other competitors.
  9. Read the rulebook, know all the rules, have fun, and if you don't know, **ASK!**
- FLAGS & FLAG RULES.** Drivers must be familiar with and obey the flags used.
- GREEN FLAG.** Start or restart of any race. All cars are to close up, hold their positions and keep the pace set by the pole sitter. Cars should be prepared to start/restart the race whenever a start is likely or possible.
- Cars may pass once the green flag is displayed, but not before, and regardless of where they are

positioned on the track. In most cases, one half of the field must complete one full lap for the first lap to be counted.

However, once the green flag has been displayed, the event is officially underway and any car on the track at that time will be credited with starting the race.

The pace speed will be slow until turn 3, then gradually pick up the speed to 3/4 racing speed. Only when the green flag is displayed is full racing speed allowed.

In the case of expecting a green flag but it fails to be displayed, the front cars should slow safely so there can be a restart of the race.

**YELLOW "CAUTION" FLAG.** If used it means trouble on the track and you should slow down, maintain your position and watch for the trouble so you don't get involved in it. No racing back to the start/finish line. Further explanation will be given at the driver's meeting before any event using this flag.

**RED FLAG.** This flag means "trouble". The red lights will substitute or be displayed in addition to the actual flag. When the red flag lights are displayed, reduce speed immediately (being careful of those behind you that may not see the "Red" at the same time, maintain your position and STOP.

**NOTE- FOR EVERYONE'S SAFETY.** The safety crews will not enter onto the racing surface when cars are moving. If there is an emergency situation, please stop so as not to compound the situation.

**PASSING FLAG.** (Blue with yellow stripe). The Passing Flag signifies that faster traffic is overtaking the slower car(s). The cars being given the flag should be prepared to yield to overtaking traffic by deliberately holding the line in the lower groove so that the faster car(s) may pass on the outside. Care must be taken not to go into the turns too hard so as to "go up" on the track into or into the way of the passing car(s). Any car ignoring the passing flag, holding up passing traffic or not yielding may receive the black flag or be reverted to the rear of the field.

**BLACK "CONSULTATION" FLAG.** The Black flag means: there is a problem involving your car - GO TO THE PITS IMMEDIATELY Report to the NASCAR official in the pits. The Black Flag does not necessarily mean automatic disqualification, however failure to obey the black flag may result in disqualification. The Black flag is typically given for: flat tire, dragging parts, leaking fluids, rough driving, dangerous equipment, hood up, etc. Cars "Black Flagged" will not be scored until cleared by the NASCAR official.

**WHITE FLAG.** The white flag is displayed to the leader and the field when the leader has one lap to go in the event.

**CHECKERED FLAG.** The checkered flag means the leader has completed the required distance and the race is over as you cross the start/finish line under the checkered flag.

**PRERACE PRACTICE SESSIONS.** When directed onto the track for the preliminary warm-up session(s), the "Yellow" flag will be displayed and you are to proceed at a slow and cautious speed until the cars are on the track. When the cars are ready, the flagman will display the "Green" flag meaning full practice speed can be attempted. Caution should be maintained for additional cars coming onto the track or cars exiting the track. THIS IS A PRACTICE SESSION - NOT A RACE. Care should be taken so as not to cause accidents or to get into a dangerous situation. With this in mind however, always be alert to any "situation" when on the track. The flagman will give the "one lap" hand signal with one lap to go, followed by the checkered to signify that the practice period is over. The "Red" flag and/or signal lights means "Trouble" - slow down immediately and if the track is clear proceed to the start/finish line for instructions from the flagman (normal "Red" flag procedures).

**MISCELLANEOUS.** Any competing car whose speed has been reduced to a point that it causes a safety problem, endangers the safety of others, defective equipment, hood or trunk up, bumper dragging, displays reckless or rough driving or retards the track activity, will be black flagged at the option of the officials.

Cars cannot cut through the infield, any car entering the infield under racing conditions must reenter on the same side of the track and before the completion of the upcoming turn. The official will penalize violations.

All flags or calls are made based on the best judgment of the official or officials within the time necessary to make the call. Since some calls are a judgment on the part of officials and although they always try to make the correct decision, sometimes they may error and appropriate corrective actions will be taken.

Also sometimes a driver may feel that the officials call is incorrect but he should remember that the official made what he thought to be the best call and the driver may remember a time when he got by on an occasion when he should have been caught. Our racing is hobby racing and let that control the situation, not anyone's temporary emotions. The flagman will correct any problems in case of any discrepancy or

inconsistency.

**INDEPENDENT CONTRACTOR STATUS.** All participants are and shall be independent contractors and not agents, servants or employees. Participants shall use their own methods in performing their duties in accordance with the rules, as obligation to furnish any tools, supplies or materials which he deems necessary to perform his duties. The participant shall be responsible for compensating, and shall be responsible for all actions of his employees, crew or agents. Participants must take full responsibility for reporting and paying to the appropriate authorities for all charges, premiums and taxes. If any, due to payable on any funds the participant may receive as a result of his duties and/or activities as a participant, including but not limited to social security, unemployment, worker compensation, income, withholding, etc.

**INTENT OF RULES.** Raceway management reserves the right to determine the intent of all rules and to make changes, adjustments and modifications without notice in the interest of safety, better competition and according to the size of the field, the crowd, the track conditions, the weather, traditions, customs or other circumstances. The Raceway Management will act upon all rules or situations not specifically covered in this rulebook.

**SPIRIT OF THE RULE.** Although every effort has been directed toward complete, understandable and correct rules, we cannot possibly anticipate every situation, circumstance or interpretation. With this in mind, we must refer to the "Spirit of the Rule", meaning the INTENT of the rules.

**ACCIDENTS & RESTARTS.** On a restart, cars line up in position of last fully completed lap before the yellow flag came out. A lap is considered complete if more than half of the cars have crossed the finish line before the yellow flag came out. The car(s), who caused the accident or were involved in the accident, if determinable, will be placed to the rear of the field. No fault policy - you are in the accident if you followed or were followed by another car in the immediate area of the accident. Cars unable to continue only because of a blocked track will be allowed to return to their racing position. All cars not involved in the accident must proceed to the start-finish line immediately.

Cars involved in accident due solely to an engine or radiator blowout of oil or water onto the track will be given their position back if they are still running. Any assistance given to a car by its pit crew on the track will result in automatic disqualification from that race. Cars stalling or spinning out on their own, causing a red flag, will be placed at the rear the first time and will be disqualified from the event if repeated. If a driver spins into the infield, he can re-enter the race but must do so in a cautious manner and merge into the field of cars so as not to interfere with the other cars.

In case of an accident before the first lap has been completed, the cars will be lined up in double file for the restart in their original starting position except for those who were involved in the accident who will be put to rear of the field. In case of an accident where the caution flag is displayed after the white flag has been given but before the race is completed, the race will be relined in the order according to the last completed lap. The race will be restarted with two laps to go (a green flag lap, white flag lap, and then the checkered flag). Cars will be credited for finishing the most laps in the least amount of time. During a caution flag period or other stoppage, cars leaving the track will be scored according to their finish on the last completed lap. In the case of a caution flag after the checkered flag has been displayed to the race winner, the race will be scored as the cars crossed until the caution flag flew and then in the order of the last completed lap except for those causing the caution flag.

**COURTESY.** Any driver intentionally driving on or off the track in such a manner as to endanger other cars or persons, or bumping or spinning another car, will be disqualified. Ten-mph or less speed limit on driveways and in the pits. Driveways must be kept clear at all times. Reckless driving or spinning of tires on the infield or in the pit area will mean disqualification and or fine.

**PASSING.** Raceway is a two-lane track, at a minimum. The general rule is for the slow cars to stay down low on the track while the faster cars pass on the outside of the track. In rare cases, a car can pass on the inside, however, if that car cannot pass the other cleanly and down one straightaway, he should pass on the outside. Similarly, the front car, when being overtaken, must pick a lane, usually the inside one, and give the car attempting to pass an open one. Slower, end of the pack or cars a lap(s) down must give the approaching cars room to pass and not attempt to race with the leaders particularly if there is more than one overtaking car.

Rear end bumping must be avoided. If you have enough power to bang another car in the rear, you have enough power to pass on the outside. Rough driving will not be tolerated including driving in a reckless manner that causes an accident either directly or indirectly. Any car not obeying these rules will be sent to the back of the field, disqualified or given a one-lap penalty.

## **GENERAL OPERATING GUIDELINES**

The officials will establish the length, frequency and administration of all events and programs. The officials will determine all finishing positions. The officials reserve the right to add additional cars to any race. Semi-features, consolation or other races will not be held unless an adequate number of cars are available. Our program is based on an adequate number of cars and if this number is not available, alternate scheduling will be made. In the event of rain, regardless of where the program has to be stopped, the racing events completed will be paid according to payoff. A single race will be considered complete if more than one-half of the scheduled laps have been run. Any uncompleted events will not be paid regardless of whether or not rain checks have been issued to spectators. Pit passes if rain checked will be good towards the next scheduled race meet only.

The only people allowed on the racetrack and infield are the officials and drivers while in competition. Everyone must stay away at all times unless requested to assist for some special reason. Drivers may seek a place of safety in the infield following disablement. When crashed, stay in your car. DO NOT get out and examine the damage to your car while other cars are on the track. Pit crews, owners and other participants or fans are not allowed on the track at any time unless requested by an official.

The track may not be used for practice at any time other than designated by the rules. Do not enter the racing surface without express authorization. An official will OK your entry at the entrance and signal for you to proceed.

Competing cars may be left in the Raceway Park motor pits between events. The track, track owners and operators and officials are not responsible for any damage, theft or other casualty to any vehicle or equipment left on the premises. Any car left 30 days after the close of the season will be disposed of at the discretion of the officials.

Co-drivers are allowed when the option is available. The driver who first competes in the program must drive the same car during the entire racing program. A driver may not jump cars once the program has started. Any change of drivers during the program will result in automatic disqualification of both drivers and loss of prize monies, trophies, etc., and starting spots for the next program. A driver is permitted to drive in more than one division, i.e. drive a Figure 8 in the Figure 8 program and drive a Hobby car in the Hobby program. A driver, once having competed in an event in a parked car, must continue to use that car for the entire event; a backup, substitute or replacement car is not allowed if the original car breaks, crashes, etc. Note: an event based on last week's finish and having no further effect on the current nights program may use the car/driver that earned the position and then switch drivers for the remainder of the current nights program.

**GENERAL.** Any refusal of inspection will carry with it all penalties that assume the inspection revealed that the parts or other was illegal and will be suspended from Raceway Park for 2 weeks. Further, if there is no evidence to the contrary, the competitor will be assumed to be blatantly cheating. Anybody caught intentionally or blatantly disregarding the rules twice during the season will be suspended from Raceway Park for 2 weeks. The third time will be a suspension of 4 weeks and the fourth time; it will be 8 weeks.

**PATCH & DECAL LOCATION - ALL NASCAR DIVISIONS:**

1. All cars must provide the area shown for the current series sponsor decals.
2. Sponsor patch on front of one shoulder with the Raceway Patch on the front of the other shoulder.

**COMMON GENERAL SPECIFICATIONS**

All cars must have bright paint jobs, and severely contrasting, easily read numbers that are at least 12" high and a 2" wide stroke on all cars. Number decals are acceptable if legible, metallic or foil numbers are not permitted (can't see at night to score). Numbers are required on both sides of car and on the roof (to be read by scoring tower). A 4" inch number is required on the top passenger side of the windshield visible from the front for purposes of restarts by the flagman. Your last name also on the top of your windshield is recommended. No 3 digit numbers or alpha characters. Cars without numbers or with illegible numbers may be placed at the rear and/or may not be scored. "For Sale" signs are not allowed while on the track. No premiered or half-painted vehicles allowed. Paint and lettering must be well maintained. Badly damaged areas will be expected to be repaired by the next racing event.

All cars must have 3" lap belt and 3" shoulder harness, quick release, and aircraft type, properly installed. A submarine strap is suggested. A chain of 5/16-inch (min) rod size around frame to each end of belt, fastened to belt with minimum of 3/8-inch rod size bolt required. Chain should be snugged up and fastened to frame or to the floor using 3" square floor reinforcements above and below the floor. Pad all roll bars and other areas in the driver's compartment. Don't try to save any \$\$\$ in this section, your safety comes first.

All cars and drivers must display sponsor decals and patches as outlined elsewhere. They MUST be in the exact spot as indicated and be displayed before, after and during entire event. All car decals must follow the general format indicated in the sticker pack. All decals, advertising or identification on cars is limited to approve participating manufacturers and sponsors. Note- be sure to leave enough room for sponsor decals in the space from the door forward to the front wheels. Remember - SHOWMANSHIP to your fans and sponsors is of major importance.

All uniform patches must be displayed with the Weekly Racing Series patch on the driver's upper left shoulder and the Raceway patch on the upper right shoulder; these should be in the primary positions. Others should be placed in a secondary position under either the Raceway or Weekly patch. Flame retardant (firestop cotton or better) professional driving suit top is required and pants recommended.

An approved full coverage helmet (Snell 80, equivalent or better) is required to be worn at all times when on the track (even before and after the race). White pants are strongly recommended for crew members or if not wearing drivers pants. Fire retardant socks, head sock and undergarments are recommended. No nylon of any kind. Gloves, racing or leather are required. All drivers must wear long pants and eye protection.

Cars may be equipped with a fire extinguisher. Extinguisher should be mounted within arm's reach of the driver for his own protection and easy access through the window opening for infield safety crew to use if needed. The mounting brackets must be of the manufactured snapband type with safety pin. No carbon tetrachloride. Extinguishers must be of the air pressure or charged type.

No FM or other types of two way radios are permitted on the grounds during a race meet. No on board computers. The NASCAR confiscation rule will apply to anyone violating this rule. Racing without hood, fender, trunk lid, or bumper unless lost in a collision during the race meet will not be permitted.

The top 3 feature finishers, heat winners (after their heat), claiming cars, cars being claimed, and any others requested by the officials must proceed to the restricted tech or other directed area after their respective event. This area is restricted to the car, driver and NASCAR officials only.